

MACHINE GUN SCORECARD FOR M2												See back of this form for instructions .		
For use of this form, see FM 23-65; the proponent agency is TRADOC.														
NAME:			SSAN:			UNIT:			DATE:			LANE:		
TSK	TABLE I			TABLE II			TABLE III			TABLE IV				
	Range (Meters)	HIT	PTS	RANGE (Meters)	TIME	HIT	PTS	BON	RANGE (Meters)	TIME	HIT	PTS	BON	
1	10	No Score		550	None				550	None				
2	10	No Score		800	20 Sec				800	20 Sec				
3	10	No Score		400	20 Sec				400	20 Sec				
4	10	No Score		700	25 Sec				700	25 Sec				
5	10			1,000	25 Sec				1,000	25 Sec				
6	10			400					400					
				700	35 Sec				700	35 Sec				
7	10			550					550					
				800	35 Sec				800	35 Sec				
8				400					400					
				550	45 Sec				550	45 Sec				
				1,000					1,000					
TOTAL														
												Grader:		
												Rating:		
OIC Signature:														
AUTHORITY: 10USC30129(g) Executive Order 9397. PRINCIPAL PURPOSE(S): Records individual's performance on record fire range. ROUTINE USE(S): Evaluation of individual's proficiency and basis for determination of award of proficiency badge; SSN is used for positive identification purposes only. MANDATORY OR VOLUNTARY DISCLOSURE AND EFFECT ON INDIVIDUAL NOT PROVIDING INFORMATION: Voluntary, individuals not providing information cannot be rated/scored on a mass basis.														
DA Form 7007-R, Jun 91 Replaces DA Form 3867-R, Jun 72, which is obsolete.														

The following procedure will be used to fill out the scorecard.

1. **NAME:** Enter last name , first name, and middle initial.
2. **SSN:** Enter gunner's social security number.
3. **UNIT:** Enter unit designation.
4. **DATE:** Enter date of firing.
5. **LANE:** Enter the lane number for the firing point of your gunner.
6. **HIT:** When firing Table I, enter the number of rounds impacting within the scoring space in task numbers 5, 6, and 7. For Tables II, III, and IV, enter an X when target is hit.
7. **POINTS:** Enter 1 point for each round impacting within the scoring space in task numbers 5, 6, and 7 in Table I. Gunners will receive 1 point for each target hit in Tables II, III, and IV.
8. **BONUS:** Entry is used only for Tables II, III, and IV. Two bonus points are awarded when gunner hits the target on initial burst of each target exposure.
9. **TOTAL SCORE:** Enter the total of combined hits, points, and bonus scores.

NOTE: It is possible that a gunner may score the required points outlined for qualification. However the gunner must also score 70 percent on each firing table before he is considered a qualified gunner.

MAXIMUM	218
EXPERT	196-218
GUNNER FIRST CLASS	174-195
GUNNER SECOND CLASS	153-173
UNQUALIFIED	152 and below